Galaxy Annihilation Free Download [hacked]



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About This Game

Galaxy Annihilation is a shoot'em up where we need to protect the planet earth from an impending alien attack.

- 3 difficulties (easy, normal, hard).
 - 31 missions.
 - survival mode.
 - 4 worlds.
 - 15 ships.
 - 12 weapons.
 - 13 powerups.
- many permanent upgrades to unlock.
 - 8 bosses.
 - 14 achievements to unlock.

And Much More...

Keyboard and mouse

Wasd Or Arrow Keys - to Move the Spaceships. left-click or spacebar - to shoot with the primary weapon. right-click or E - to shoot with secondary weapon. middle-mouse button or Q - to use the special.

Controller

Left analogue stick - to Move the spaceships.

A on gamepad - to shoot with the primary weapon.

B on gamepad - to shoot with secondary weapon.

X on gamepad - to use the special.

Right analog stick - to navigate on the menus.

Title: Galaxy Annihilation Genre: Action, Indie

Developer: Lunarhellgames Publisher: Lunarhellgames

Release Date: 28 Jul, 2017

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Minimum:

OS: Windows 7 - 8 - 10

Processor: Intel Pentium Dual Core E2220 or AMD Athlon 64 X2 5000+

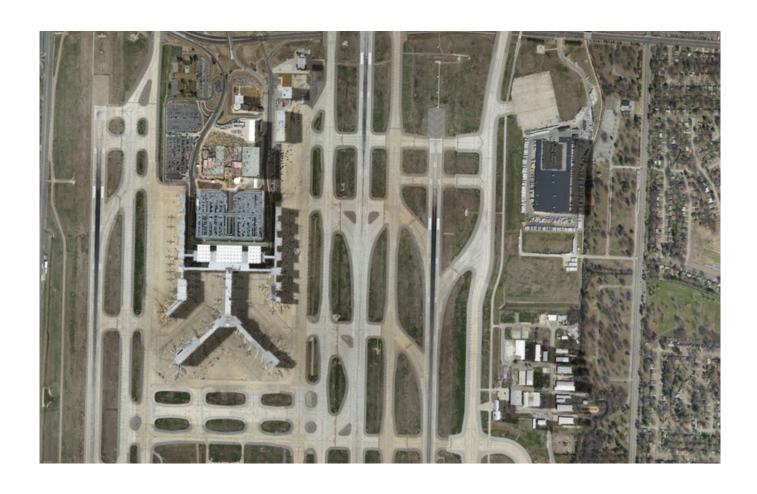
Memory: 2 GB RAM

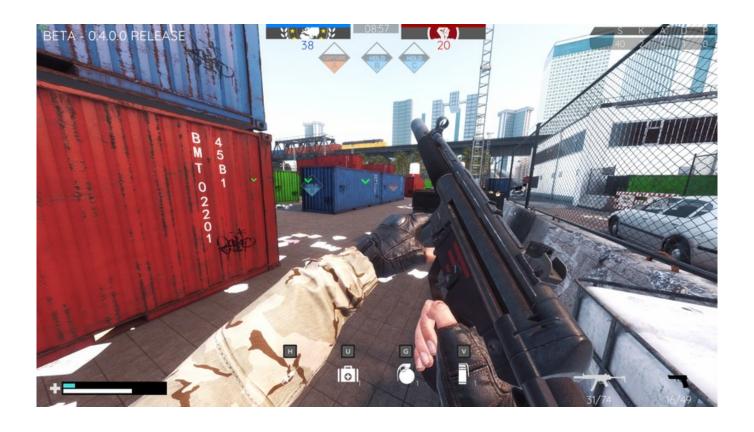
Graphics: GeForce 9500 GT or Radeon HD 6450

DirectX: Version 9.0c

Storage: 150 MB available space

English,Italian







Yet another poor and ugly Wolfenstein 3D clone made with Raycasting Game Maker. This time especially bad. It comes with all RGM problems on board (mouse bug included), there's no story whatsoever (after you'll finish the final level, you'll just return to the main menu), you can finish the whole thing in like an hour (there are only about 15 levels, don't remember the exact number), there's literally no AI (the enemies will just run at you all at once), while sprites are stolen from good old Wolfenstein 3D and DOOM. So... yeah. Not something you'll want to play willingly. Ever.. RPGMaker stuff. It is very hard for me to not recommend this game, but I have to. I had a lot of fun on my first playthrough. I read every line of text, every option, and picked based on how I wanted my character to go. It is a good game the first time through, as long as you don't mind there being options for everything (personally, I love that you can customize your character so much).

Now, onto why I cannot recommend this title. It is a very short title, as you can see I have ~3 hours in this game, I have completed the game around 3 times. For a text-only game, I sort of expect there to be a bit of a read, but in the end, the game is content light.

If that were the only issue, I'd still have recommended the title, but my biggest grievance is the fact that almost all the choices have no effect on your character in the long or short-term. You always hit the same points at the same time, regardless of how you made or trained your character. I got excited after my first run to try and go through with a different path, but nothing really changed. Unfortunately, I draw the line here, if the game is short AND lacking in branches AND is entirely based on text, where did the effort into developing the game go? The story isn't THAT good, and relies on a lot of baseball story cliches, so it leaves a bad taste in my mouth. The time I realized the game wasn't that good can be seen below. *warning: spoilers ahead*

SPOILERS:

After your first season, you have the option to fight for a higher salary or to go to Japan. First time I chose to fight for my salary. Second time, I went to Japan, had an interpreter as my character was not Japanese. The story in Japan was really cool, so I was hoping if I made my character from Japan originally, I'd get some cool stuff, such as not needing the interpreter and perhaps the coaches in Japan treating me better. Guess what? All you get is a paragraph or two on how you are bad at Japanese, and then you just have the same EXACT interpreter and reactions for the rest of the Japan arc...

WHAT? You could not spare the time to have different text for the 10 slides that are in Japan on the contingency that you are Japanese? Super disappointing. Hentai version of candy crush = Although you can own dragons and unicorns, this expansion of fers nothing else i.e. campaigns. Among the oldest games in the Sherlock Holmes series, this is perhaps the most one closest to the spirit of the original books. A crime occurs and there is an obvious suspects that has the motive... but something doesn't fit. Go around the scenes and gather information that leads you towards solving the mystery. Collect clues, documents and testimonies and use them to find the correct answers to the questions that arise in relation to the crime.

This game is very good, especially considering it's a bit old now. Its stronger part is the gameplay, while graphics and UI design leave something to be desired. Also, there are a few parts (e.g. the forest part) where you may lose, without a checkpoint and no autosaves, which means that if you didn't save shortly before, you are screwed. There are some other minor annoyances such as having to remove the quickbar (can be done with a single button press), in order to go to the previous area or find a clue.

Although there are better options out there, this is a nice piece of game that you won't regret getting if you are out of detective games to play.. Fun times again building bridges. No slopes though or collecting stars this time, but good fun anyway.

Anyway took me about 3 hours to complete the first area, so i already got my moneys worth and i still have 2 areas to explore.

[EDIT]

I talked about broken achievements earlier iun this reviewish thing, that is now fixed 2 days later. :bigups:. I am seasoned Vet on this game... i give it 8.5\10 stars great but need more camos!. This game took me 5 hours to complete. The reason I am giving this game a negative review is that the later stages become so difficult and unforgiving that the game stop being fun and turns into a tedious chore.

- +++*Positives*+++
- +I loved the art. The animations are crisp. The cutscenes are funny and cute. The stages all have unique looks.
- +The game length feels right
- +Consistent difficulty ramp up
- +New gameplay mechanics are introduced constantly
- +You will feel a huge wave of relief if you beat it
- ---Negatives---
- -Starts feeling extremely tedious (waiting on laser cycles, trial and error gameplay)
- -Movement is slightly sluggish (slight acceleration when you start moving, static jump height)
- -Wall climb mechanic takes some getting use to, and you will need to be a wall climb master to beat the game
- -This game is almost entirely platforming, you will go long stretches without attacking
- -Checkpoints are infrequent on the last stages

The game isn't bad, and if you are looking for an extreme retro challenge then this game might be perfect for you. Don't try to beat it in one sitting.

in terms of the offline aspects of the game, its honestly pretty good, even mycareer is very enjoyable once your player becomes functional on the basketball court. in the online aspects... STAY THE HELL AWAY! this was the first and last 2k game i actually tried to put in not only my time but my money into and it was a huge waste, the game mode in particular is myteam which i decided to give it a go, put some money in and actually have a good team. i had a pretty good team to boot, pretty much all PD that i got fairly with the badges not hacked (yeah having hacked players with all HOF badges is commonplace in the mt auction and 2k doesnt give a rats\u2665\u2 game is absurd. obviously everyone knows how atrocious the rates of characters are (rates for cards are nowhere in sight btw) if you spend \$500+ on a card like some people have, YOU SHOULD GET THE CARD BUT NOPE RONNIE JUST LAUGHS AS HE ROLLS AROUND IN THE MONEY U JUST WASTED ON A VIRTUAL CARD THAT WILL BE AROUND FOR 3 MONTHS TIL THE NEXT GAME. this game mode and 2k period has devolved into whoever has the best most OP cards wins for lol bragging rights its shameful but i guess it doesnt matter when you make money even if it is outright criminal, if you spent more than \$1 on this game mode you know exactly how it feels to get cheated by the abysmal rates and the lengths sports games fanatics will go when you're up against a guy with a 13 Galaxy opal team as he zig zag cheeses you to death and will pause the game whenever they make a green 3 adding fuel to this very toxic community to boot. this game mode is basically reserved for Youtubers and the dummy wealth as theyll be the only ones with something to gain from this atrocity they call a game, same thing can be said for the mycareer online modes but ive avoided those, if you have a functional brain i beg of you to please STAY AWAY FROM MYTEAM AND THE ONLINE GAMEMODES IN MYCAREER!!

TL;DR: the offline game modes in mygm and myleague are the best parts of this game and are fun. the online game modes are literally hell on earth especially myteam stay away.

RATINGS:

offline game modes: 7-8 out of 10

online game modes: 3 out of 10 (its not a 0 because myteam does have single player in which you can create a bunch of wacky teams and enjoy beating the snot out of the easy CPU without worrying about the BS that is the online player base and mycareer does have its fun moments once your character is grinded or bought). I said ' I would love to play mario kart in VR' so i am. Great game, slightly addictive, pitty its not mutiplayer.. There's a reason we left Gradius behind. It's a really faithful remake and is beautiful and crisp and etc. But why did you have to remake a \u2665\u266

Stylish and delightfully synaesthetic, this little puzzler is a groovy catch for anyone looking to chill out to some sweet beatsies. It scratches the puzzle-itch nicely too with some elegant level design to-boot!

The brand new level editor is neat for creating your own tunes and puzzles too!. Very addictive, fast paced and challenging. Highly recommended:). The thumbs down is not because this is a bad game (it's not) but it should not be a paid game. For your 59-99 cents you get a game you can completely finish in 30 minutes (if not faster) then just ask for a refund. There is zero replay value. The only actual issue with the game is the controls are too sensitive, the ball moves a little more than it should. Again this is a fun game but you'll only get a few minutes for your buck if that much. Buy, beat in 30 or less, refund. Stupid people keep negative commenting cause they cant get the game to start, ridiculous how about review a game after playing it. I can assure you as having played it that its an excellent title with a lot of potential. Best sword fights in a vr game so far.. I added the actual game on my wishlist after playing it's predecessor. This demo made me remove it from there. Worst turnoff ever.

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